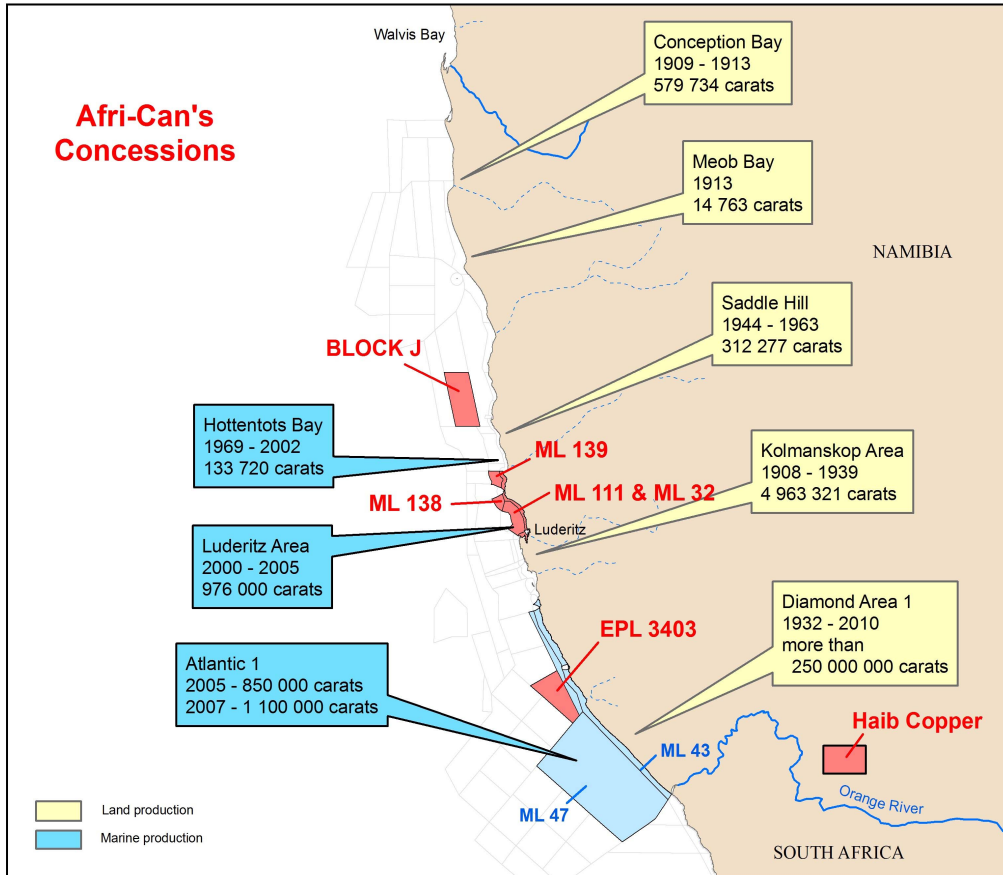


# Map 1





Map 2

